

:|: THADEUS FRAZIER-REED :|:

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:|: EDUCATION :|:

2003-2005	California Institute of the Arts BFA Music Composition	Valencia, CA
2000-2001	University of the Arts BFA Music Composition	Philadelphia, PA
1997-1999	Eastman School of Music BFA Double Bass Performance	Rochester, NY

:|: Artistic Work :|:

- 2006 **viento armónico** :|: sound installation :|: a small motor spins harmonica reed plates like a fan
tolerances :|: interactive sound installation takes advantage of slight deviations in mass produced electronics to create complex sonic and visual relationships controlled and discovered by the viewer
simian :|: three player arcade style game where matching, or failing to match, the human genetic sequence affects the sounds created
program 4, pump on... go :|: for cello and computer user
Invited to present as part of *You Too Can Perform Difficult Music* series at Machine Project Gallery :|: Los Angeles, CA
- 2005 **man or mouse** :|: viola, cello and 2 readers perform the human genome
Commissioned by Guthrie & Streb ensemble :|: Los Angeles, CA
- 2005 **tonguesten & audion ebb** :|: two pieces using light bulbs as speakers
Awarded California Institute of the Arts Music School Grant
Included as part of California Institute of the Arts graduation festivities May 2005
- 2005 **cat map** :|: using Arnold's Cat Map to manipulate sound files
routes :|: online community sound-art project :|: www.routesproject.com
Both presented to IRCAM as part of a fledgling University exchange program
- 2005 **grains** :|: for four rice counters and computer :|: each grain of rice counted replaces a grain of audio
Performed as part of the juried CEAIT festival :|: Los Angeles, CA
- 2004 **stringbeans** :|: distributed computing audio game for children
Presented to Information Sciences and Technology Dept. at Claremont Graduate University as part of a talk on distributed systems artwork :|: Claremont, CA

:|: these and additional works can be viewed at <http://tcfr33.com> :|:

:|: Technical Work :|:

2006 **Grand Performances**

Lead Audio Engineer. Planning and FOH mixing for international performing arts venue.

2006 **Guthrie & Streb Ensemble**

Web design

2005 **Lynn Hershman**

Restoration and upgrade of two pieces

America's Finest

sold to collector upon completion

A Room of One's Own (4 copies)

returned to museum collections

Repaired and/or replaced worn out electronic components. Converted old pieces to newer technology involving complete redesign, programming in C, Max/MSP and PBasic, electronics design and manufacture and basic wood and metal work.

2005 **Alvin Lucier's Music on a Long Thin Wire**

Realization and public presentation

2005 **New Century Players**

Sound Design and mixing of George Crumb's Black Angels as part of the Creative Music Festival at REDCAT, Los Angeles, CA

received a favorable review in Variety

<http://www.variety.com/review/VE1117926109>

2001-02 **ArcheDream**

Touring, blacklight, multimedia, theater company. Technical Director, Production Manager and founding member. Designed stage, lighting, sound and video systems. Sound design, recording and composition for original theater works.

:|: complete work resumé at <http://www.tcfr33.com/image/resume.html> :|:

:|: Skills :|:

basic electronics, audio/DSP programming, C, Max/MSP, soldering, welding, wood and metal work, graphic design (Photoshop, Illustrator), web design (HTML, CSS), Basic Stamp and SX microcontroller programming, audio/video systems installation and operation, Mac, Windows and Linux operating systems

:|: References :|:

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